# JUDGES WORKSHOP 2010 - EGYPTIAN MAU -

#### **ACKNOWLEDGEMENTS**

Sponsored by GEMS - Global Egyptian Mau Society with generous help from the International Egyptian Mau Society,

and many thanks to Lovisa Johansson for her tireless work.

# THE EGYPTIAN MAU THE SPOTTED CAT WITH GOOSEBERRY GREEN EYES







#### EGYPTIAN MAU AT A GLANCE

The ideal Egyptian Mau should present an impression of a colorful, elegant and athletic cat that has a striking paint job and radiates intelligence out of gooseberry green eyes

#### EGYPTIAN MAU - AREAS OF INTEREST

- Head structure
  - Muzzle
  - Skull structure
  - Eyes
  - Ears
- Coat length and structure
- Pattern what is random
- Contrast the spectrum

#### EGYPTIAN MAU - HEAD STRUCTURE

- While paint job is a full 45 points and is breed-defining, one can argue that the single highest point allocation in our standard is NOT pattern at 25 points, but head with 30 including eye color.
- Of course if you consider all the parts of the head separately, this is not the case... STILL 30 points on that unique head with its "worried" expression... Note that the "worried expression" is not in the standard...

#### EGYPTIAN MAU HEAD STRUCTURE

- Slightly rounded wedge no flat planes
- Clean lines for muzzle that flow into head without break
- Parallel lines length of nose lend to that "worried" expression
- Profile gentle contour with a slight rise
- Ears medium to large continuing the smooth lines of the wedge
- Eyes large almond and characteristic gooseberry green

#### EGYPTIAN MAU MUZZLE - 5 POINTS

- Clean smooth lines with no pinch
- Not short
- Not pointed
- Not square/blocky
- Firm chin/strong jaw
- Penalize pointed muzzle



## MUZZLE



Clean and smooth



Nice length/clean lines



Pinchy/long and pointy



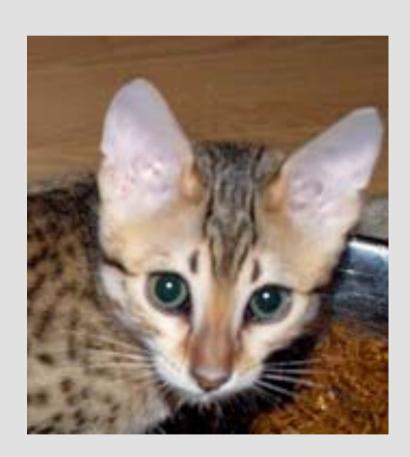
Long and blocky

# MUZZLE



Pinched and blocky

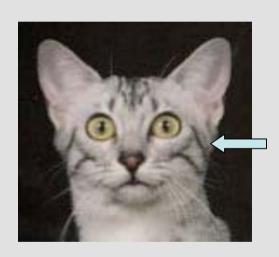
# MUZZLE - POINTY



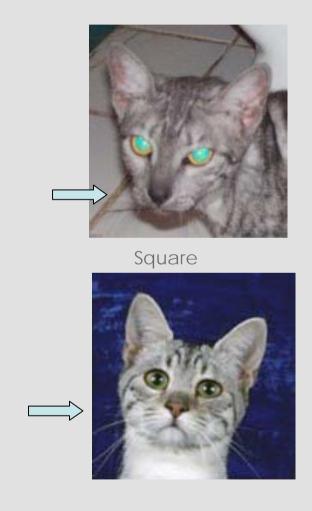


Pointed

## MUZZLE - FRONT



Toys can create illusion of pinch just as high cheekbones can deceive the eye but not the hands



Bulbous/pinchy

# MUZZLE - CLEAN





• Make sure to feel for muzzle - high cheekbones will deceive the eye

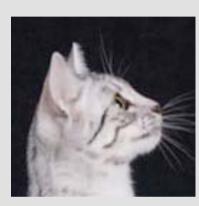
#### CHIN - MUZZLE - JAW



Nice modified wedge, strong chin/jaw



Good length, jaw/chin okay



Shorter head with strong chin/jaw



Shallow jaw - weak chin



Good length, shallow jaw



Shorter head/weak chin

#### MUZZLE - NOTES

- Need to feel for smoothness
- High cheek bones can create impression of pinch
- Stimulating with toy can cause them to push whiskers and whisker pads forward creating an unfortunate look
   & ruining the lines

#### MUZZLE - PUTTING IT ALL TOGETHER









#### EGYPTIAN MAU - SKULL - 5 POINTS

- Slightly rounded wedge soft equilateral triangle
- No flat planes
- Medium in length
- Not full-cheeked
- Profile: gentle contour *slight* rise bridge of nose to forehead
- Parallel lines length of nose from front
- Penalize short or round head



Modified wedge

## SKULL - ISSUES

- Short/Round
- Short or "Shallow"
- Narrow/long
- Flat top head
- Straight profiles

# SKULL: ROUND/SHORT



# SKULL: ROUND/SHORT



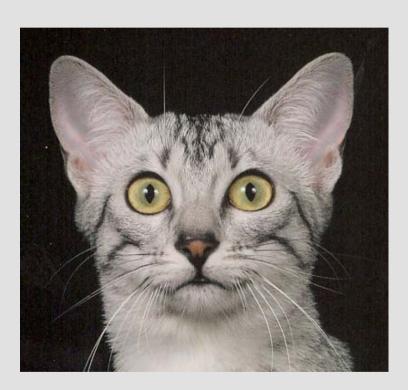
# SKULL: SHORT/SHALLOW - SIDE





Modified wedge /Flat/Shallow skull - side view

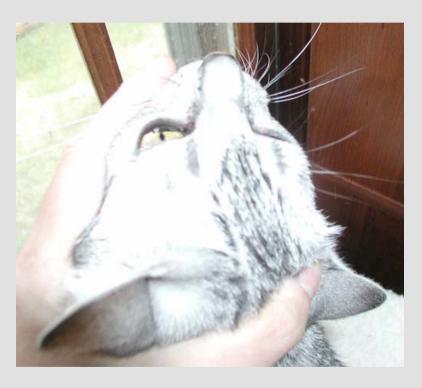
#### SKULL: SHORT/SHALLOW - FRONT





Modified wedge /Shallow skull - front on

#### SKULL: SHORT/ SHALLOW - TOP





Modified wedge front /Shallow skull - front on

#### SKULL: SHORT/ SHALLOW - SIDE



Modified wedge /Shallow skull - side view

# SKULL: MODIFED WEDGE W FLAT PLANES





# SKULL: MODIFED WEDGE W FLAT PLANES



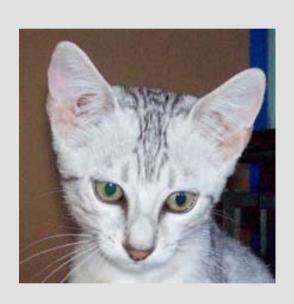


# SKULL - LONG





# SKULL - NARROW



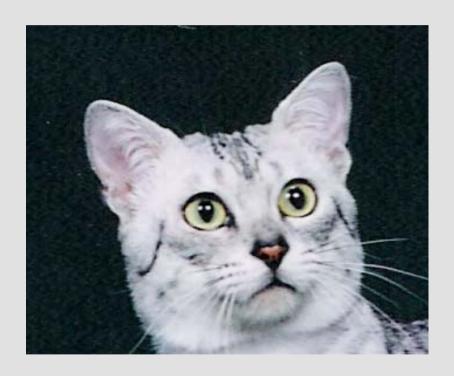


#### SKULL - SLOPING



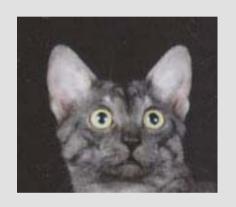
Ski slope or shovel impression that we see frequently in the ring lately

#### SKULL - STUD JOWLS



Make sure that you pull back loose skin or jowls to properly appreciate the structure of the skull

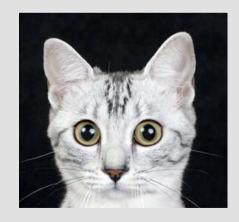
# SKULL - FRONT ON













# SKULL - NOSE PARALLEL LINES





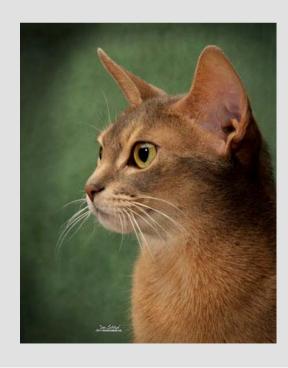
# SKULL - NOSE PARALLEL LINES





#### SKULL - PROFILE

- Mau Profile showing a gentle contour with slight rise from bridge of the nose to the forehead
- Aby The **brow**, **cheek** and profile lines all showing a gentle contour. A slight rise from the bridge of the nose to the forehead, **which should be of good** size





#### SKULL - PROFILE

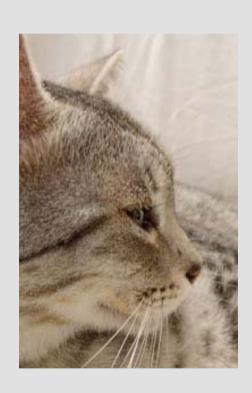
- Aby description specifies gentle contours for brow and cheek while Mau does not
- Aby forehead is specified as "good size" Mau is not
- Profile on Aby is mounted in rounder more pronounced frame





# SKULL - PROFILE: ISSUES - SHORT HEAD ROUND TOP HEAD





# SKULL - PROFILE







• slight rise from bridge of the nose to the forehead

# PROFILE ISSUES - 2 PLANE





Straight lines

# PROFILE ISSUES - 2 PLANE





Straight lines

# PROFILE ISSUES - FLAT





One plane - flat straight profile

# PROFILE ISSUES - FLAT





One plane - flat straight profile

# PROFILE ISSUES - BUMP



# PROFILE - SLIGHT CHANGE



# PROFILE

Good





Too straight













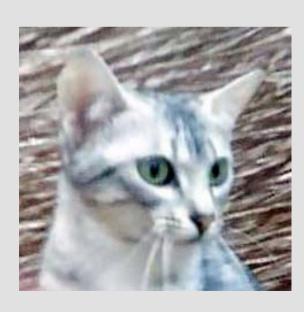
# EYES - SHAPE - 5 POINTS

- Large and alert
- Almond shaped
- Slight slant towards the ears
  - Corner should bisect bottom edge of ear
  - Penalize for small, round or Oriental eyes

# EYE SHAPE - LARGE ALMOND







# EYE SHAPE - ALMOND/ROUND

#### Almond:







#### Round:







# EYE SHAPE - ALMOND/ROUND



*Slight* slant to base of ear

# EYE SHAPE - SMALL/CLOSE











# EYE SHAPE - ORIENTAL









# EYE SHAPE - ORIENTAL



Too biased and not almond

#### EYE - COLOR - 10 POINTS

- Gooseberry Green
- Preference at ALL ages for green eyes
- Allowances made for changing color up to 8 months green ring spreads outwards
- Penalize for lack of any green in cats under 8 months
- Disqualify for lack of green in cats 18 months or over

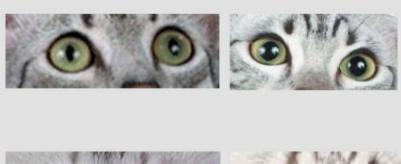
# GOOSEBERRY GREEN - LIGHT YELLOW BASED GREEN



#### EYE COLOR



# EYE COLOR -GREEN RING/BORDERLINE





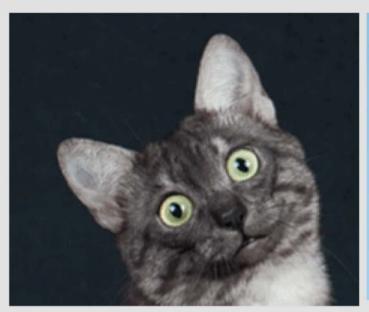




#### EYE COLOR - NOTES

- Breed Defining Characteristic
- Lighting can make a difference
- Toys dilate eyes making it difficult to see true color
- Look for green ring around pupil in young cats
- DQ if not fully green by 18 months

# EYE - COLOR IT CAN MAKE OR BREAK

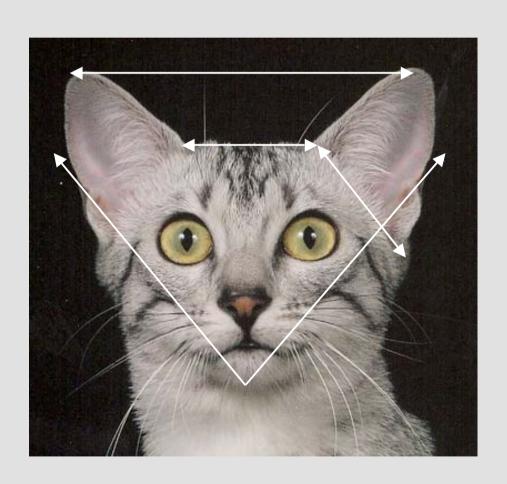


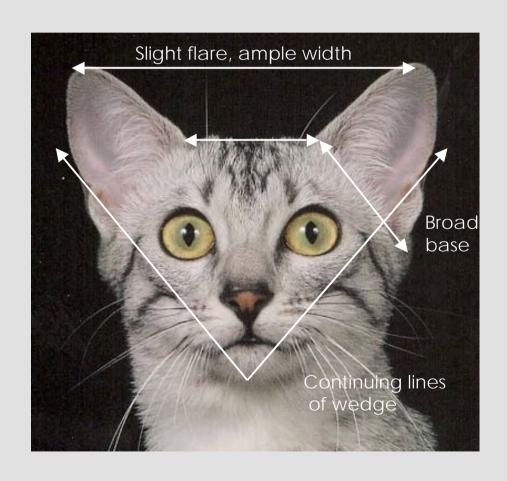


# EARS - 5 POINTS

- MEDIUM to LARGE
- Moderately pointed
- Continuing the lines of the wedge
- Slight flare
- Broad at base
- Ample width between



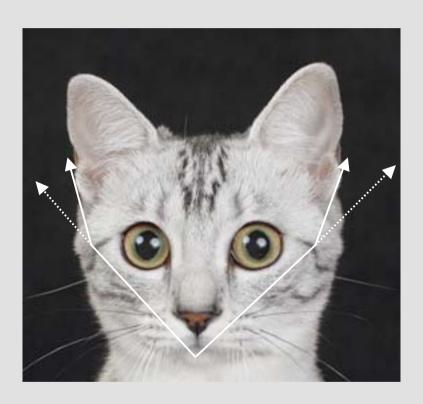




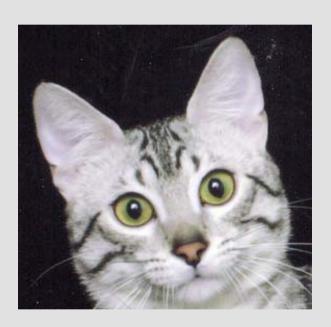




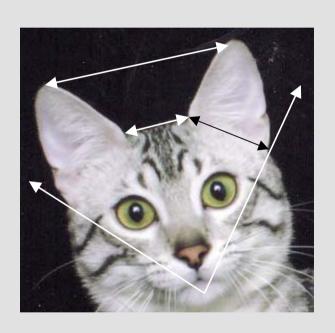
Small - close set breaking the line



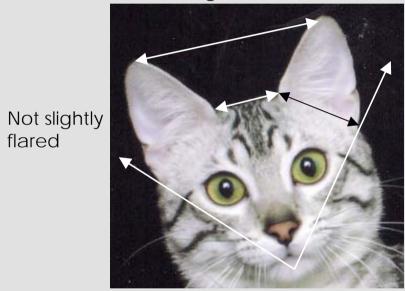
Small - upright set breaking the line



Narrow base, too close, not slightly flared



Not enough room between

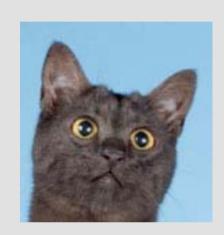


Narrow base

# EARS - ISSUES: SMALL











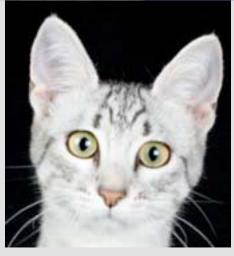
Small well shaped ear

# EARS: ISSUES - UPRIGHT/TOO CLOSE















Too narrow base



Pointy/too close





Too pointed

# EARS - PUTTING IT TOGETHER





Ideal 8 weeks and 8 months

# EARS - PUTTING IT TOGETHER







# EARS - 5 VERY IMPORTANT POINTS









# EARS - A FINAL LOOK









# HEAD - PUTTING IT ALL TOGETHER







### COAT - 5 POINTS

- All colors medium length hair, lustrous sheen
  - Challenge is to get contrast with proper length
- Silver & Bronze: Dense and resilient long enough to accomodate multiple bands of ticking
- Smoke Silky and fine

### COAT - ISSUES

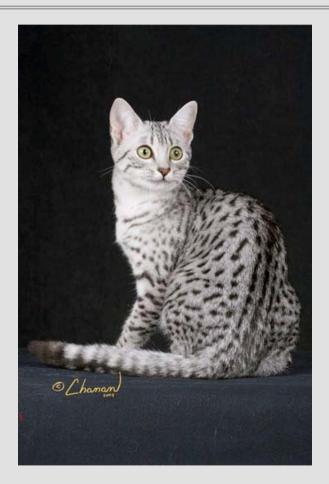
- Too short
- Lacking density
- Wooly
- Cottony
- Coarse
- Glittered usually texture wrong

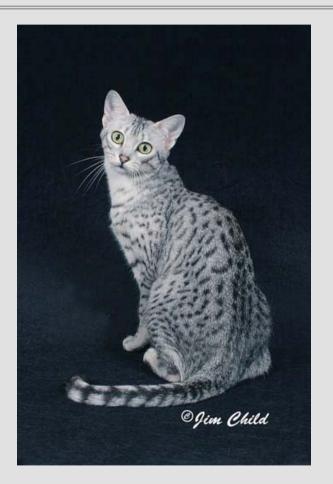
# COAT





### COAT





Challenge is to get contrast and keep integrity of ticking and texture

#### PATTERN - 25 POINTS

- Random spots size & shape vary
  - Spots can be small, medium or large, oblong or irregularly shaped (arrows, blotches, oblongs, freckles etc..)
- Shoulders transition between spots and stripes
- Belly should have vest buttons
- Ideally dorsal should be broken or have triple lines
- Look for broken necklaces

### PATTERN - 25 POINTS

- Size does not matter
- Shape does not matter
- Spots need not match
- But the spots should be distinct
- Penalize pencillings lines that run ALL the way from dorsal to stomach
- Penalize solid stripes on underside
- Disqualify for lack of spots



Modified classic pattern okay





Modified mackerel okay as long as spots do break at some point





Modified mackerel okay as long as spots do break at some point

Lined up okay

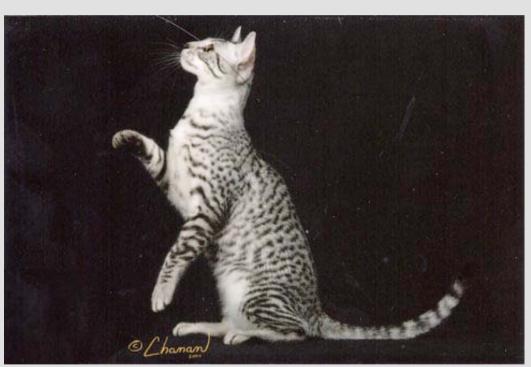




Note difference in contrast when view from front (left) and from back (right)

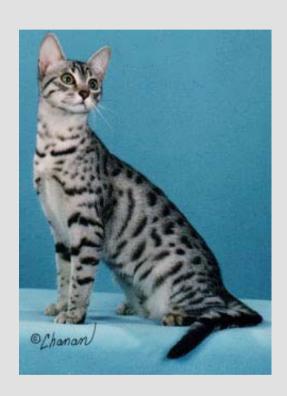


Same cat - Note difference angles make...



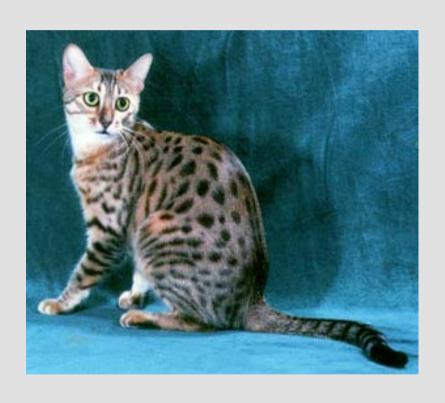


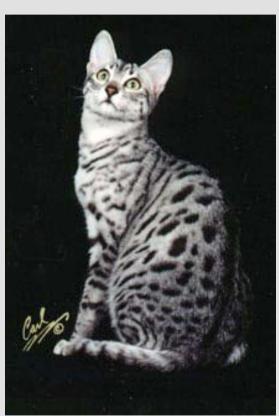
Make sure you view pattern on fully stretched cat so that you can appreciate the glory of a truly random pattern



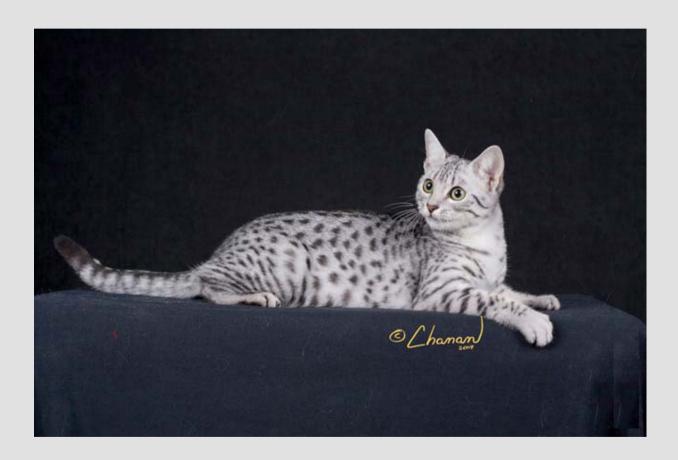
Large spots - open pattern

Note varying shapes - all acceptable





Large spots - open pattern



Medium spots - busy pattern



Medium spots - open pattern

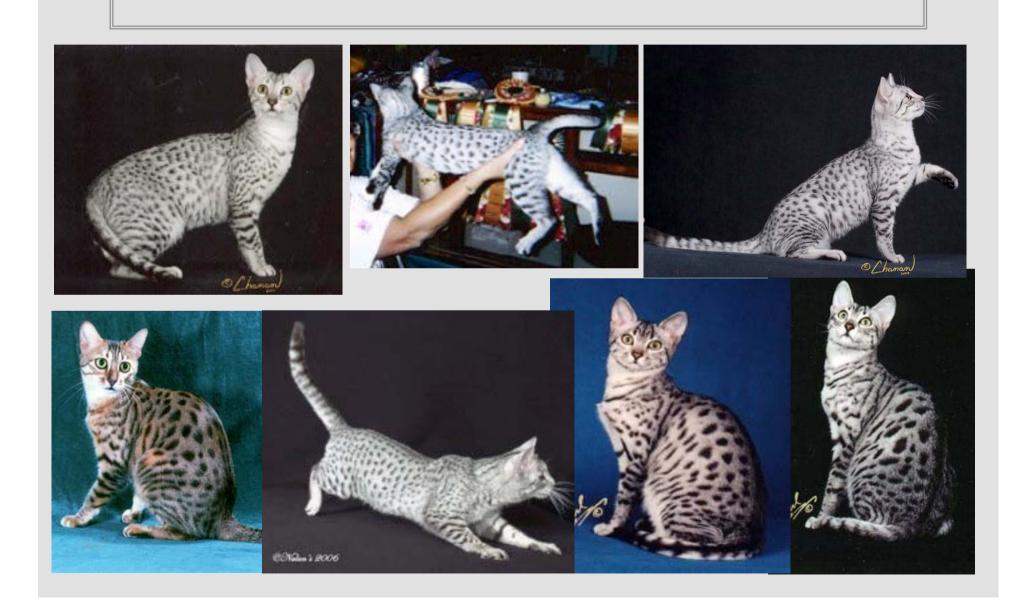


Small spots - open pattern



Small spots - busy pattern

#### PATTERN - RANDOM: FROM SMALL TO BIG



#### CONTRAST

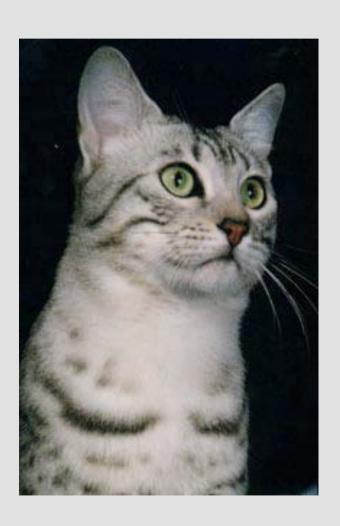
- Contrast mentioned in two places:
  - Color
  - Pattern
- Wide variation of acceptable for color as long as the spots are clearly visible
- In all cases the spots should be distinct from ground color

### SILVER

- Pale silver ground color with charcoal markings
- Nose leather brick red
- Paw pads black
- Tarnish considered a fault
- Disqualify for wrong color paw pads

### COLOR - SILVER TARNISH

- Look for tarnish on head
- On rear
- Along spine line
- Along necklace or mascara lines
- All over yellow tinge



### COLORS - VARIATIONS SILVER



#### **BRONZE**

- Warm "bronze" ground color with brown to black markings
- Undersides creamy ivory
- Chest/throat creamy white
- Nose leather brick red
- Paw pads black or dark brown
- Lack of warmth considered a fault
- Disqualify for wrong color paw pads

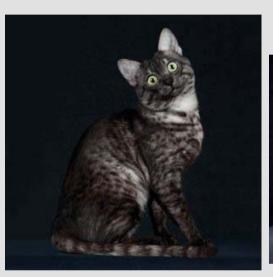
### COLORS - VARIATIONS BRONZE



#### **SMOKE**

- Pale silver ground color with all hairs tipped in black and markings JET black
- Chest/throat palest area
- Nose leather, whiskers & paw pads black
- Lack of white to pale silver ground color considered a fault
- Brownish tinge considered a fault
- Disqualify for wrong color paw pads

# COLORS - VARIATIONS SMOKE













# COLORS - CONTRAST GOOD



#### EGYPTIAN MAU - HANDLING

- Keep in mind
  - They are smart
  - They are willful
  - They are stubborn
  - They love toys
  - They like things on their terms
  - They are hyper vigilant
  - They are lightening fast

#### EGYPTIAN MAU - HANDLING

- Do's and don'ts
  - Don't put the Mau in a death grip
  - Don't challenge a Mau face to face
  - Don't stick them in front of other cats
  - Don't over stimulate with the toys
  - Don't stare them directly in the eye
  - Don't hold them up in the air to look at them
  - Don't step away from them while they are on the table

#### EGYPTIAN MAU - HANDLING

- Do's and don'ts
  - Do use the "moveable box" they show themselves off beautifully
  - Do use toys they'll love you for it
  - Do talk to them it makes a world of difference
  - Do keep two to four on the floor when possible

### THE EGYPTIAN MAU

BREATHTAKINGLY BEAUTIFUL WHEN IT ALL COMES TOGEHTER

